Engine Failure After Takeoff in a SingleEngine Airplane

The Possible Turn

By Brian Schiff May 15, 2019

DETERMINING MINIMUM TURNAROUND ALTITUDE

To be accomplished at a safe altitude—NOT in the pattern

(for a given aircraft and configuration)
("height" = above ground; "altitude" = read on altimeter)

- 1. Establish aircraft in a stabilized climb halfway between V_X and V_Y on a cardinal heading.
- 2. When passing through a safe cardinal altitude, retard throttle.
- 3. Do nothing for 5 seconds and hold the nose up without stalling.
- 4. After these 5 seconds, simultaneously roll the aircraft into a 45°-banked turn and pitch for best glide speed (or slightly slower).
- 5. Continue this gliding turn until completing a 360 degree turn.
- 6. Roll out of the turn.
- 7. Perform a moderately aggressive flare to simulate a landing.
- 8. Note altitude when vertical speed becomes zero.
- 9. Subtract this altitude from the cardinal altitude at which the throttle was retarded.
- 10. The result is the turnaround height without safety margin.
- 11. Increase the **turnaround height** by 50% to arrive at the **minimum turnaround height** with safety margin.
- 12. Add the **minimum turnaround height** to airport elevation to determine **minimum turnaround altitude**.
- 13. Do not consider turning around unless 1) the aircraft has reached at least 2/3rds of the **minimum turnaround height** when passing over the departure end of the runway –and- 2) it has reached the **minimum turnaround altitude**.

ALTITUDE LOSS WORKSHEET

| Vx | |
|----------------------|--|
| V _Y | |
| Median (climb speed) | |

| CARDINAL ALTITUDE | |
|-------------------------------------|--|
| Minus SIMULATED FLARE ALTITUDE | |
| Equals ALTITUDE LOSS IN 360° TURN = | |
| Add INCREASE BY 50% + | |
| Equals TURNAROUND HEIGHT* = | |

TAKEOFF PLANNING WORKSHEET

| Vx | |
|----------------------|--|
| V _Y | |
| Median (climb speed) | |

| TURNAROUND HEIGHT* |
|---|
| x 2/3 |
| MINIMUM HEIGHT OVER END OF RUNWAY = |
| Add FIELD ELEVATION+ |
| MINIMUM ALTITUDE OVER END OF RUNWAY |
| (NOTE: if below this altitude crossing end of runway: DO NOT TURN AROUND) |
| |
| |
| TURNAROUND HEIGHT* = |
| Add FIELD ELEVATION + |
| MINIMUM TURN AROUND ALTITUDE = |

