

FAASTeam presents:

NAFI MentorLIVE - Game Based Pilot Training

We've all heard the term gamification, but what does that really mean? The science of game design is about leveraging challenge to drive engagement, satisfaction and motivation. Interestingly, game design techniques map incredibly well to flight training. By understanding game mechanics, the building blocks of games, you'll add to your toolbox a valuable set of techniques to keep your students engaged and on track to certification. New training products are coming online which leverage game design and technologies that may enable a new paradigm in flight training. One in which pilots can reach certification at lower costs, while being better prepared to safely utilize the privileges their certificate provides. Join game designer, pilot and founder of TakeFlight Interactive Brandon Seltz, and gold-seal CFI Mark Thompson on a journey to discover these new tools and techniques to give your students the best training experience and outcome.

Event Details

Wed, Mar 20, 2019 - 19:00 CDT

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Directions: To access this NAFI MentorLIVE Broadcast -
CLICK HERE

REGISTRATION IS NOT REQUIRED to view this broadcast as there is no limit to the number who may attend this live course.

UNABLE TO ATTEND THE LIVE BROADCAST? You may access the ARCHIVED program at any time after the LIVE Broadcast via the link above on virtually any internet connected device.

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